

## PERSONAL INFORMATION

Карилхан Нуржанар



The Republic of Kazakhstan, City of Karaganda, st. University 28, Karaganda Buketov University



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| Date of birth: 31/08/1984

## PLACE OF WORK, POSITION

Karaganda Buketov University , Senior Lecturer at the Department of Applied Mathematics and Informatics

## SCIENTIFIC DEGREE, SCIENTIFIC TITLE (ACADEMIC DEGREE)

Master of Computer Science

## WORK EXPERIENCE

### Place and date

- **from September 2006 to september 2008** - Lecturer of the Department of Information and Computing Systems of the Karaganda Economic University of Kazpotreboyz
- **from September 2008 to August 2010**– software engineer at the distance learning center of the Karaganda Economic University of Kazpotreboyz
- **from August 2010 until September 2021**– head of the information and technical department of the FDO of the Karaganda University of Kazpotreboyz
- **from September 2021 to the present**– senior lecturer of the Department of Applied Mathematics and Informatics, Buketov Karaganda State University

## EDUCATION AND PROFESSIONAL TRAINING

### Education

- **2002-2006** – Karaganda State University named after academician E.A. Buketova, Faculty of Mathematics, Department of Applied Mathematics and Informatics, specialty - "Applied Mathematics", qualification - "**Mathematician, System Programmer**" (with honors)
- **2007-2009** – Buketov Karaganda State University, Faculty of Mathematics, Department of Applied Mathematics and Informatics, specialty - "Informatics", qualification - **Master of Computer Science**

## PERSONNEL QUALITIES

### Native language

**Kazakh**

### LANGUAGE

**Russian**

**English**

	UNDERSTANDING		SPEAKING		WRITING
	Hearing	Reading	Oral speech		
<b>Russian</b>	B2	B2	B2	B2	B2
<b>LANGUAGE CERTIFICATE: No</b>					
<b>English</b>	BEGINNER	BEGINNER	BEGINNER	BEGINNER	BEGINNER

## LANGUAGE CERTIFICATE: CERTIFICATE AVAILABLE

### Digital skills

Advanced user: Microsoft Office (Word, Excel, Power Point, Access); graphic editors (Coreldraw, Adobe Photoshop), knowledge of operating systems: Windows; knowledge of programming languages: C ++, C #, Python.

### Other skills (hobbies)

Reading, music, board games

### ADDITIONAL INFORMATION

#### Courses

1. Теоретические основы информатики
2. Технология программирования
3. Базы данных в ИС
4. Архитектура компьютерных систем
5. Операционные системы
6. Программирование на C++
7. Алгоритмизация и языки программирования
8. Платформы и сервисы дистанционного обучения

### Professional and scientific interests

- modern information technologies, multimedia technologies, programming;  
- Big Data.